

LPC Budget 2026-2027

FUNDS AVAILABLE		2025-26	2026-27	ACC	NOTE
2025-26 Balance Carry Forward			62 000		end OCT less EoY expense est.
INCOME					
Precept			33 315	GEN	
VAT Refunds			2 000	GEN/CIL	
CIL			5 990	CIL	This is confirmed.
Interest Income			1 000	INT	
Total Income			42 305		
Total Funds			104 305		
LESS:					
Prudent Reserves			16 657		
Playground Reserve			10 000		
Trough Reserve			10 000		
Limpsfield Way Reserve			2 400		minimum plus any residual - CIL
Funds Available			75 248		To note - probably half of this is ringfenced to CIL activity
BUDGET ITEMS		2025-26	2026-27		
Running Costs					
Staff Costs, Tax & NEST	16 500	19 500			includes anticipated extra hours
Work from Home	312	312			
Training & Payroll Services	270	278			
Subscriptions	1 450	1 494			
AGM Costs	300	309			
Audit (Internal & External)	650	800			
Clerical Supplies	350	361			
Communications / Publicity / Printi	1 400	1 442			
GDPR & ICO	215	230			
Insurance	1 600	1 680			5% - increase - I think this will be a lot more with added assets...
Room Hire	800	824			
Utilities	650	670			To include virtual landline
Website Hosting / Dropbox etc	250	300			
contingency	1 253	1 291			
Total Running Costs	26 000	29 489		GEN	
Other Budget Items					
Section 137 & Grants	4 000	4 000		GEN	
Asset Maintenance	4 000	4 000		GEN/CIL	Enhancements or Repair / Replace may be eligible for CIL
CAAMP projects	4 000	3 000		CIL	if possible allocate to CIL
Biodiversity	2 000	1 500		CIL	if possible allocate to CIL
Footpaths	3 000	1 500		CIL	Footpaths "enhancement" - CIL
Security & Crime	3 000	-		CIL	
LNP Review Costs	7 500	-		GEN	
LNP Implementation Projects	10 000	1 000		GEN/CIL	if possible allocate to CIL
Total Other Items	37 500	15 000			
Total Standard Budget	63 500	44 489			
TDC CAT Items					
Ellice Road Legal Costs		1 000			
Ellice Road Capitalisation		2 000			
Allotment Annual Deficit		1 500			
Management Costs		2 500			1/2 Full Time Equivalent (FTE)
TOTAL CAT		7 000		GEN	
Total Budget			51 489		
Funds Available			75 248		
Surplus for 27/28			23 759		